

Instruction manual of wireless switch flow controller

1: Basic parameters:

1. Working voltage: DC 12-24 V
2. Control points: up to 2048 pixels can be controlled
3. Remote control distance: 15m
4. Battery model: 27A 12V (Can be purchased in major shopping malls, shipped with 1)
5. Effect mode: 28 (Each mode has the lights on and the water flows, and the lights off and back)

2: Remote switch key Description:

When in use, place the indicator light of the remote control switch downward

First button: turn on level 10 speed and turn off level 10 brightness

Second button: power on / off

The third key: 28 modes switching

3: Method of adjusting the number of controller points:

When the light is off, long press the third key to enter the number adjustment menu.

At this time, press the first key to increase the number of points, and press the third key to decrease the number of points. Long press can quickly adjust. After adjustment, press the on key to save and exit. The default factory 80 pixels, the maximum can be adjusted to 2048 pixels.

4: Code matching and clearing of controller:

Code matching: long press the mode key within 5 seconds after the controller is powered on, and the light bar flashes slowly for 3 times (Up to 6 remote controls).

Code clearing: long press the mode key within 5 seconds after the controller is powered on, and the light bar flashes 3 times.

5: List of modes:

- 1: When the light is turned on, the running water will always be on, and when the light is turned off, it will flow back and turn off the light..
- 2: When the light is turned on, the running water is always on, and when the light is turned off, the light is turned off downstream.
- 3: When the lamp is turned on, the backflow water is always on, and when the lamp is turned off, the backflow light is turned off
- 4: When the light is turned on, the flowing water is always on, and when the light is turned off, the light is turned off downstream
- 5: The water flows from both ends to the middle and is always on. When the light is turned off, it flows back from the middle to both ends
- 6: The water flows from both ends to the middle and is always on. When the light is turned off, the two ends flow back to the middle
- 7: The water flows from the middle to both ends and is always on. When the light is turned off, the two ends flow back to the middle
- 8: Water flows from the middle to both ends and is always on. When the light is turned off, it flows back from the middle to both ends
- 9: When the lamp is turned on, the running water is always on (with breathing gradient), and when the lamp is turned off, the reflux turns off the lamp
- 10: When the light is turned on, the running water is always on (with breathing gradient), and when the light is turned off, the light is turned off downstream

- 11: Circulation mode: when the light is turned on, it is the running water mode tailed by three IC meteors, and when the light is turned off, it is the reflux and light off mode
- 12: Circulation mode: turn on the light, run water and five IC meteors tail. When the light is turned off, it turns off the light in backwash.
- 13: Circulation mode: when the light is turned on, it is the running water mode, 8 IC meteors tail, turn off the light, return and turn off the light in backwash.
- 14: Circulation mode: when the light is turned on, it is the running water mode. Seven ICs drive the trailing water at both ends, turn off the light, return and turn off the light in backwash.
- 15: Circulation mode: when the light is turned on, it is the running water mode. One IC drives the chasing horse, turns off the light and turns off the light in backwash.
- 16: Circulation mode: when the light is on, it is the running water mode. Five ICs drive the chasing horse, turn off the light and turn off the light in backwash.
- 17: Cycle mode: when the light is on, it is 1 IC horse running + 4 IC meteors trailing, turn off the light, return and turn off the light in backwash.
- 18: Cycle mode: turn on the light, stack 9 IC meteors, and the effect of running water trailing.
- 19: Cycle mode: turn on the light for gradual change once, stack 9 IC meteors, and the effect of running water trailing
- 20: Circulation mode: turn on the light and flow from both ends to the middle
- 21: Circulation mode: turn on the light and flow from the middle to both ends.
- 22: Circulation mode: turn on the light, flow water from both ends to the middle, and turn off the light from the middle to both ends
- 23: Circulation mode: turn on the light, flow water from the middle to both ends, and turn off the light from both ends to the middle
- 24: Cycle mode: turn on the light and flow water forward
- 25: Circulation mode: turn on the light and return water
- 26: Circulation mode: turn on the light, flow water forward and return flow water.
- 27: Circulation mode: turn on the light, return flow water and forward flow water
- 28: Circulation mode: turn on the light, flow water forward, turn off the light by return flow water, turn off the light by return flow and turn off the light by downstream flow

6: Flow version settings:

Single-channel flow (5 lamps in a group) or single IC flow (15 lamps in a group).
The default single IC flow.

Adjustment method: When the light is turned on, press and hold the mode button for 10 seconds until the light bar flashes twice to enter the channel sequence adjustment menu. At this time, press the brightness/speed button to adjust the channel sequence. At this time, the light bar will have a flowing water effect. After the setting is complete, press the power button to save.

7 kinds of sorting,

1: single IC pipeline, 2: RGB, 3: RBG, 4: GRB, 5: GBR, 6: BRG, 7: BGR

7: Reset function

In the shutdown state, press and hold the shutdown key for 10 seconds to restore to the factory setting. By default, there are 80 IC points, and the running water is always on.